

# 1.6.0 - 2026.01.12

## Major Features

- GM can now hide and reveal any Item on the board. Connections to and from hidden Items are also hidden until revealed.
- GMs and Players can now Lock Items, preventing them from being rotated, moved, resized, etc..
- Connections can now be shown above or below Items via a per-board setting.

## Fixes

- Prevented delete events from propagating to Foundry scenes from Murder Board.

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Revision #3

Created 2026-02-25 17:24:45 UTC by Fuligin Heart

Updated 2026-02-26 15:34:21 UTC by Fuligin Heart