

1.3.5 - 2026-01-28

Added

- Gear Tab:
 - Weapons now show base damage and AP for weapons.
 - Right-click to toggle weapon Lethality if available.
 - Left-click now rolls skill check + damage roll on success OR skill check / lethality based on weapon toggle state.
 - Armor now shows AR.
 - Toggle Gear equipped state with right-click.

Fixed

- Weapons now roll proper damage

Revision #1

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