

1.2.0 - 2025-12-24

Added

Any Foundry, system, or custom font can be selected for the HUD

Fixed

- BP workflow now triggers from the Psych Panel just as it does from the bar.
- Skills marked for improvement now use the Handler-selected method when calculating improvement.
- Clicking on a character from any of the Handle HUD panels now opens the character sheet for that character.

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